CANDIDATE'S NAME & POSTAL ADDRESS: (There is no fee for the return of marked papers.)

# 2017 QBA CONGRESS DIRECTOR EXAM PAPER 1 – MOVEMENTS & SCORING

# INSTRUCTIONS

- Please print this paper and use black or blue pen.
- Answer all questions on the exam paper. Add additional page(s) should there be insufficient space for your answers.
- You may use reference material of your choice but the paper is to be your own work.
- Hand completed paper to Exam Supervisor when attending Paper 2. You should also bring: - your Law Book
  - QBA Tournament Regulations (or arrange access to a copy)
  - one other piece of reference material (optional)

### **QUESTION ONE**

Answer the following questions about QBA approved red masterpoint congresses:

(a) What announcements should a director make before play starts in a congress?

(b) Who is responsible for forwarding the table levy to the QBA?

.....

(c) Within what time should the director forward results to the State Masterpoint Secretary if doing so electronically?
(d) By what time must all scores for an event be posted on the QBA website?
(e) What procedural penalty would you apply to a table that indulged in loud discussions that necessitated an artificial score being awarded at a nearby table?
Pairs
(f) What do the QBA Regulations say about gambling at QBA events?
(g) How is the cut-off date determined when eligibility for an event is to be restricted by Masterpoint rank?
(h) What is the penalty for late arrival for a teams congress?
(i) Under what circumstances may a swiss draw be altered?

### **QUESTION TWO**

(a) What is your classification of a 2H opening bid that shows a Weak Two in either major OR a balanced hand with 20-22 hcp OR a 4441 shaped hand and 17+ hcp?

.....

(b) An auction starts (1C) 2NT. 1C shows 2+ clubs as part of a modified Standard American system. How do you classify the jump overcall of 2NT showing a hand of 8-11 hcp with 5+ hearts and 5+ spades OR a hand with 8-11 hcp and 6+ diamonds?

.....

(c) How do you classify a System in which a pair plays Standard American when vulnerable and Precision when not vulnerable?

(d) The auction for a pair playing the "2 over 1 Game Force" version of Standard American starts 1H (Pass) 2C where 2C shows 4+ clubs and is forcing to game. Does 2C require an alert?

.....

#### **QUESTION THREE**

(a) Two sections of matchpoint pairs are to be scored across-the-field. How might the outcome be affected if pairs are allowed to sit wherever they like? Explain your view.

(b) Suppose a strong pair wanted to take advantage of the above situation. Where should they try to sit?

### **QUESTION FOUR**

Your club may send two teams to GNOT Zone Final and you are using a Swiss format for your qualification event. Two teams finish equal second with the same Victory Points. How do you split the tie?

.....

### **QUESTION FIVE**

You are to direct a two day (four session) matchpoint pairs event. Day One is for qualification into some number of sections for finals on Day Two. 44 pairs have pre-entered. Players expect to play between 50 and 60 boards per day. Describe the format you propose to use. Include the number of sets of board required.

# **QUESTION SIX**

You are to conduct your club's team championship playing one session per week for three weeks.

13 teams have entered.

30-36 boards are expected per session. What is your plan?

## **QUESTION SEVEN**

During a matchpoint pairs event, North played in 6SX making 10 tricks non-vulnerable. East had bid 5H non-vulnerable over 4S and there was a very strong case to support the opinion that East could have based his call on unauthorised information carelessly created by West.

North and EW then became involved in a bidding war. North bid 5S, West bid 6H and North bid 6S which was doubled by West.

While bidding 5S could be judged a reasonable action, 6S was a serious error not related to East's infraction.

10 tricks can be made in hearts with straight forward play and defence.

The scores at the other tables are below. The first blank line is for you to insert this table's score.

What matchpoints do you award to NS? .....

What matchpoints do you award to EW? .....

#### \*\*\*Show your calculations\*\*\*

4S N (10)	420	
3NT N (9)	400	
5H E (10)	50	
5S N (10)	-50	

4S N (10)	420	
3NT N (9)	400	
5H E (10)	50	
5S N (10)	-50	

4S N (10)	420	
3NT N (9)	400	
5H E (10)	50	
5S N (10)	-50	

### **QUESTION EIGHT**

Teams A and B have played a 9 board match. At Team A's home table (NSA v EWB) you awarded average minus to both NS and EW for Board 12.

The score at the other table on this board was 4S W making 9 tricks which was replicated at many tables around the room.

The imp difference on the other 9 boards was +18 imp to NS and -18 imp to EW.

Using the WBF 9 Board Continuous VP Scale, how many VPs does

Team A get for the match? ..... How many VPs does Team B get? .....

### **QUESTION NINE**

You are directing and scoring a 2 session matchpoint pairs event to find a single winning pair. Some pairs are interchanged for Session 2.

Session 1

Section A - 12 table Share and Relay Mitchell 36 boards in play

Section B - 131/2 table 11/2 Appendix Mitchell 36 boards in play

#### Session 2

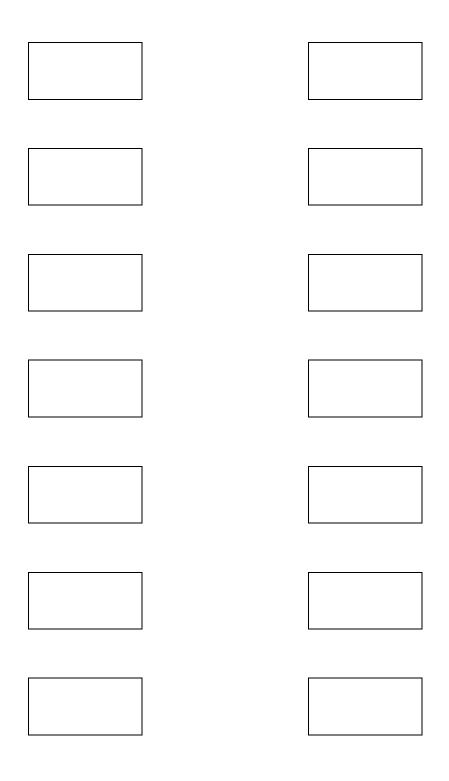
Section A -  $11\frac{1}{2}$  table Share and Relay Mitchell 36 boards in play. NS sit out Section B – 13 table Mitchell 36 boards in play. Curtailed one round.

Across-the-field scoring is <u>not</u> being used because this question is about showing that you understand the principles of factoring <u>matchpoints</u>. Explain how you find the winning pair.

# **QUESTION TEN**

Detail on the diagram the starting positions for pairs and boards for a 14 table Web Mitchell movement to play 9 three board rounds.

Draw arrows to show how boards and pairs will move after playing the first round.



### **QUESTION ELEVEN**

One of your rulings has been appealed. No member of the QBA Appeals Committee is in attendance. What points do you bear in mind when assembling a committee to hear the appeal?

..... ..... ..... ..... ..... ..... .....

### **QUESTION TWELVE**

$ \begin{array}{ c c c c } \hline Table & Contract & Tricks \\ \hline 1 & 4S E & 10 \\ \hline 2 & 6NT E & 10 \\ \hline 2 & 6NT E & 10 \\ \hline 3 & 3NT E & 9 \\ \hline 4 & 6NT W & 9 \\ \hline 5 & 6H N & 10 \\ \hline 5 & 6H N & 10 \\ \hline 5 & 6SX E & 10 \\ \hline 7 & 5S E & 10 \\ \hline 7 & 5S E & 10 \\ \hline 8 & 4C N * & 11 \\ \hline 9 & 5SX E & 10 \\ \hline 10 & 5C N * & 11 \\ \hline 9 & 5SX E & 10 \\ \hline 10 & 5C N * & 11 \\ \hline 11 & 6S E & 9 \\ \hline 12 & 3NT N * & 9 \\ \hline 12 & 3NT N * & 9 \\ \hline 13 & 4S E & 10 \\ \hline 14 & 5S E & 11 \\ \hline 15 & 5H N & 10 \\ \hline 16 & 3NT E & 10 \\ \hline \end{array} $		Doard			
2 $6NT E$ $10$ $3$ $3NT E$ $9$ $4$ $6NT W$ $9$ $4$ $6NT W$ $9$ $5$ $6H N$ $10$ $6$ $6SX E$ $10$ $7$ $5S E$ $10$ $7$ $5S E$ $10$ $7$ $5S E$ $10$ $8$ $4C N * *$ $11$ $9$ $5SX E$ $10$ $10$ $5C N * *$ $11$ $11$ $6S E$ $9$ $12$ $3NT N * *$ $9$ $13$ $4S E$ $10$ $14$ $5S E$ $11$ $15$ $5H N$ $10$		Table	Contract	Tricks	
Use a computer program of your choice to set up a Swiss Pairs event for 16 tables. $3$ $3NT E$ $9$ For the sake of the exercise, 3 board rounds are to be used. $6$ $6SX E$ $10$ Player names are optional. $6$ $6SX E$ $10$ Use the following scores to produce Match 1 results and a live draw for Match 2. $9$ $5SX E$ $10$ Provide a print out of your results for Match 1 and your draw for Match 2. $9$ $5SX E$ $10$ $12$ $3NT N **$ $9$ $**Fouled$ $13$ $4S E$ $10$ $14$ $5S E$ $11$ $15$ $5H N$ $10$		1	4S E	10	
Use a computer program of your choice to set up a Swiss Pairs event for 16 tables. $4$ $6NTW$ $9$ For the sake of the exercise, 3 board rounds are to be used. $5$ $6HN$ $10$ Player names are optional. $6$ $6SX E$ $10$ Use the following scores to produce Match 1 results and a live draw for Match 2. $9$ $5SX E$ $10$ Provide a print out of your results for Match 1 and your draw for Match 2. $11$ $6S E$ $9$ $12$ $3NT N **$ $9$ $**Fouled$		2	6NT E	10	
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For the sake of the exercise, 3 board rounds are to be used. Player names are optional. Use the following scores to produce Match 1 results and a live draw for Match 2. Provide a print out of your results for Match 1 and your draw for Match 2. Provide a print out of your results for Match 1 11  6S E  9 $12  3NT N \stackrel{**}{} 9$ $12  3NT N \stackrel{**}{} 9$ 13  4S E  10 14  5S E  11 15  5H N  10		4	6NT W	9	
are to be used. $10^{\circ}$ $10^{\circ}$ Player names are optional. $7^{\circ}$ $5S E$ $10^{\circ}$ Use the following scores to produce Match 1 results and a live draw for Match 2. $9^{\circ}$ $5SX E$ $10^{\circ}$ Provide a print out of your results for Match 1 and your draw for Match 2. $10^{\circ}$ $5C N **$ $11^{\circ}$ $11^{\circ}$ $6S E$ $9^{\circ}$ $12^{\circ}$ $3NT N **$ $9^{\circ}$ $12^{\circ}$ $3NT N **$ $9^{\circ}$ $**Fouled$ $13^{\circ}$ $4S E$ $10^{\circ}$ $14^{\circ}$ $5S E$ $11^{\circ}$ $15^{\circ}$ $5H N$ $10^{\circ}$	set up a Swiss Pairs event for 16 tables.	5	6H N	10	
Player names are optional.75S E10Use the following scores to produce Match 1 results and a live draw for Match 2.95SX E10Provide a print out of your results for Match 1 and your draw for Match 2.105C N **11116S E9123NT N **9134S E10145S E11155H N10		6	6SX E	10	
Use the following scores to produce Match 1 results and a live draw for Match 2. Provide a print out of your results for Match 1 and your draw for Match 2. Provide a print out of your results for Match 1 10 5C N ** 11 11 6S E 9 12 3NT N ** 9 12 3NT N ** 9 13 4S E 10 14 5S E 11 15 5H N 10	are to be used.	7	5S E	10	
results and a live draw for Match 2.Provide a print out of your results for Match 1and your draw for Match 2.105C N **116S E9123NT N **134S E145S E155H N	Player names are optional.	8	4C N **	11	
Provide a print out of your results for Match 1103C N11116S E9123NT N **9134S E10145S E11155H N10	•	9	5SX E	10	
and your draw for Match 2. 12 3NT N ** 9 **Fouled   13 4S E 10   14 5S E 11   15 5H N 10	results and a live draw for Match 2.	10	5C N **	11	
12   SIVEN   3   Pouled     13   4S E   10     14   5S E   11     15   5H N   10		11	6S E	9	
14   5S E   11     15   5H N   10		12	3NT N **	9	**Fouled
15 5H N 10		13	4S E	10	
		14	5S E	11	
16 3NT E 10		15	5H N	10	
		16	3NT E	10	

Board 1

Board 2

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Table	Contract	Tricks
1	4C W	10
2	3D S	8
3	3D S	7
4	4C W	9
5	1NT S	5
6	3SX W	6
7	3D S	9
8	3D S	8
9		
10	3S W	9
11	1NT S	6
12	4C W	9
13	3D S	7
14	1NT S 7	
15	3S W	7
16	3D S 8	

At Table 9 you award a weighted score of 20% 3D S making 9 tricks 40% 3D S making 8 tricks 40% 3D S making 7 tricks

Board 3

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Table	Contract	Tricks	
1	4S W	8	
2	3S W	9	
3	2H N	6	
4	1NT E	8	
5	4S E	9	
6	4D W	10	
7	4S N **	9	** Arrowswitched
8	3S E	9	
9	2NT E	8	
10	4HX N	6	
11	5D W	10	
12	4C N	9	
13	1NT E	7	
14	4S W	8	
15	3NT E	8	
16	3HX W	7	]