



**GOLD COAST BRIDGE CLUB**

**Novice/Under 500 Masterpoints**

**Matchpoint Pairs Congress**

**Sunday 11 August 2024**

**KIESER**

Sponsor: **PHYSIO | REHAB | STRENGTH**

Venue	GCBC, 2883 Gold Coast Highway, Surfers Paradise. Telephone 5538 2905.
Time	9:30 am play starts (please arrive no later than 9:15 am)
Entry Fee	\$80 per pair (\$40 per player)
Entry	Enter and pay via the MyAbf website. You can click <a href="#">here</a> or visit <a href="https://www.myabf.com.au/events/congress/view/1625">https://www.myabf.com.au/events/congress/view/1625</a>  If you need help with any MyABF issue, please contact the Tournament Organiser. Please check your entry in MyABF (either directly or via the club's website) prior to the event. Entries close: Thursday 8th August 2024 (late entries at the director's discretion)
Format	Two separate events <ul style="list-style-type: none"><li>· Novice: Under 100 Masterpoints as at 31 May 2024</li><li>· Under 500: Under 500 Masterpoints as at 31 May 2024</li></ul> Each has separate competitors, masterpoints and prizemoney.  Red, Blue and Green systems and Brown sticker conventions permitted, except in the Novice event, where only Green and Blue systems are permitted. QBA Regulations and any additional requirements set by the club apply.  Red Masterpoints awarded for each match won or drawn, plus outright awards to the top third of each event. Masterpoints are not guaranteed without the correct ABF numbers. Each pair must have two systemically identical ABF system cards at the start of play. Players and officials are asked not to attend if they are infectious, or if they are supposed to be isolating or quarantining. Those who come to play and, feeling unwell, self-diagnose that they may be infectious, should inform the director and leave the venue. Limited to 28 tables.
Organiser	Alan Kestenberg      alanandjohn1@gmail.com      Mobile 0421 329 998
Director	Steve Murray
Catering	Delicious lunch provided. Tea/coffee & refreshments all day, with drinks & nibbles at end of play.