

4. BASIC RESPONSES

Jump raises - minors	Weak
Jump raises - Majors	Limit 10-11
Jump shifts after minor opening	6-9
Jump shifts after Major opening	6-9
Responses to strong 2 suit open.	2D = waiting bid
Responses to 2NT opening	3C = Stayman + Transfers

5. PLAY CONVENTIONS

	Show priorities	Versus	Suit (or both)	Versus	NoTrump (if different)
Leads	Sequences:	Top of Sequence			
Four or more with an honour		4th Highest			
From 4 small		2nd Highest			
From 3 cards (no honour)		Middle			
In partner's suit		Honour or Lowest			
Discards		High-Low (Even)			
Count		High-Low (Even) Suit			
Signal on partner's lead:		Low encourage			
Signal on declarer's lead:		Suit Preference			
Notes					

6. SLAM CONVENTIONS

4♣ Gerber When convenient.

4NT:	Blackwood <input checked="" type="checkbox"/>	RKCB	14/30	{4NT other meanings?}
Asking Bids	<input type="checkbox"/>	Cue Bids	<input checked="" type="checkbox"/>	

7. OTHER CONVENTIONS

Alex Wood

Jacoby 2NT

www.abf.com.au

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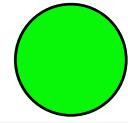
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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos.	1004050	Joan Mladen
& Names:	1063596	Robert Fulcher
Basic System:	Standard American, Weak 2's	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>
1. OPENING BIDS	Describe strength, min.length, or specific meaning	

1♣ 2+ 11+ HCP 1♥ 5+ 11+ HCP

1♦ 4+ 11+ HCP 1♠ 5+ 11+ HCP

1NT 15 - 18 may contain 5 card Major

1NT Responses 2♣ Stayman, asking for 4 card Major

2♦ T'fer to H 2♠ T'fer to C

2♥ T'fer to S 2NT 8-9 Invite to 3NT

(Dbl) 15 to 18 other 3C T'fer to 3D

2♣ 19+ or 3 or 4 loser

2♦ Weak 6-9 HCP

2♥ "

2♠ "

2NT 21-22 Balanced

3NT 25+

other

2. PRE-ALERTS

Vul 3 level Preempt - 2 of top Honours. 10+

3. COMPETITIVE BIDS / OVERCALLS

Doubles Opening, Support, Negative DBL thru 4H
{E.g. Support Doubles and Redoubles } Responsive DBL thru "

Jump overcalls Weak Unusual NT 5-5 Minors

1NT overcall: (immediate) 15 - 18 (re-opening) 10-14

Immediate cue: (minor) 5-5 in Majors (Major) 5 Maj and 5 Minor

Over: Weak Twos Natural Opening Threes X = 17+ HCP or Natural

Opponent's transfers Natural

Opponent's 1NT Natural

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦	2♦	3♦
1♥	2♥	3♥
1♠	2♠	3♠
1NT	2NT	3NT
2♣	3♣	4♣
other		
1♦ 1♥	2♥	3♥
1♠	2♠	3♠
1NT	2NT	3NT
2♣	3♣	4♣
2♦	3♦	4♦
other		
1♥ 1♠	2♥	3♦
1NT	2♠	3♥
2♣	2NT	3♠
2♦	3♣	3NT
other		
1♠ 1NT	2♠	3♥
2♣	2NT	3♠
2♦	3♣	3NT
2♥	3♦	4♣
other		
1NT 3♣	3♠	4♦
3♦	3NT	4♥
3♥	4♣	4♠
other		
2♣ 2♦	2NT	3♥
2♥	3♣	3♠
2♠	3♦	3NT
other		
2♦ 2♥	3♣	3♠
2♠	3♦	3NT
2NT	3♥	4♣
other		

Notes

2♥ 2♠	3♦	3NT
2NT	3♥	4♣
3♣	3♠	4♥
other		
2♠ 2NT	3♥	4♣
3♣	3♠	4♥
3♦	3NT	4♠
other		
2NT 3♣	3♠	4♦
3♦	3NT	4♥
3♥	4♣	4♠
other		

9. CONVENTIONS

Unusual NT:

4th Suit Forcing One round

Game force

NT Checkback Priorities:

Defence to 3NT opening

Defence to Opening Twos

Multi 2♦

RCO style 2-s

Other 2-s

Defence (1♣) : {Replace with your defence to strong 1♣ openings}

to

strong (2♣) :

1♣ / 2♣

Over 1NT Interference

Lebensohl - other uses

Take out of 4 level pre-empt 4♣/4♦

4♥

4♠

10. OTHER NOTES