

4. BASIC RESPONSES

Jump raises - minors	10-12HCP, 6+♣ or 3+♦
Jump raises - Majors	10-12HCP, 3+support
Jump shifts after minor opening	weak, 6+cards
Jump shifts after Major opening	weak, 6+ cards
Responses to strong 2 suit open.	2♦=0-7HCP, else natural 8+HCP
Responses to 2NT opening	transfers etc as for 1NT opening

5. PLAY CONVENTIONS

Show priorities

	Versus	Suit	(or both)	Versus	NoTrump	(if different)
Leads	Sequences:	Overlead All				
Four or more with an honour		4th highest				
From 4 small		TOP				
From 3 cards (no honour)		Middle				
In partner's suit		standard				
Discards		Odd=ENCRG, Even=McKenney				
Count		Natural (High-low=even)				
Signal on partner's lead:		low encourage				
Signal on declarer's lead:		low encourage (unless no second lead then McKenny)				
Notes						

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 4♣ Gerber when? After NT bid

Slam Notes 4♣=CRO(1430 then colour rank other)

Cue Bids show support

Asking Bids

7. OTHER CONVENTIONS

Checkback	Support doubles
Jacoby (modified)	Skewed cue overcall
CRO (colour rank other)	Cue raises
Serious 3NT	

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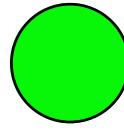
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AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	984183	Sue Martin
& Names:	685526	Jinny Fuss
Basic System:	Standard American	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 11+ HCP, 2+♣ 1♥ 11+ HCP 5+♥
1♦ 11+ HCP 4+♦ 1♠ 11+ HCP 5+♠

1NT 15-17 Balanced may contain 5 card Major

1NT Responses 2♣ Stayman

2♦ trf to ♥ 2♠ trf to ♣
2♥ trf to ♠ 2NT trf to ♦

other 3C is Puppet Stayman

2♣ Game force

2♦ Weak M, strong bal, 17+ 4441 shape

2♥ Multi : weak, 5+♥ & 5 any other suit

2♠ Multi : weak, 5+♠ & 5 in either minor

2NT 18-19 HCP bal 3NT 25+ balanced

other

2. PRE-ALERTS

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 3♠ Jump overcalls weak

Responsive doubles through 3♠ Unusual NT Lower 2 unbid suits

1NT overcall - immediate 15-18HCP, bal Immediate cue of minor both Majors

1NT overcall - re-opening 10-14 Immediate cue of Major Michaels (other M = minor)

Over weak twos bid=12-14HCP, X+change sl Over opening threes

Over opponent's 1NT 2C=long suit, 2D=Majors, 2H/s=H/Sand a minor, 2NT=minors, X=NT hand

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+HCP, 4+♦, no 4cd M	2♦ weak	3♦
1♥ ^ 6+HCP, 4+♥	2♥ weak	3♥
1♠ ^ 6+HCP, 4+♠	2♠ weak	3♠
1NT 6-9HCP, bal, no 4cd M	2NT 10-12HCP, bal, no 4cd M	3NT to play
2♣ 6-9HCP, 6+♣	3♣	4♣
other		
1♦ 1♥ 6+HCP, 4+♥	2♥ weak	3♥
1♠ ^ 6+HCP, 4+♠	2♠ weak	3♠
1NT 6-9HCP, bal, no 4cd M	2NT 11+HCP, sup + enquiry	3NT to play
2♣ 10+HCP, 5+♣, no 4cd M	3♣ weak	4♣
2♦ 6-9HCP, 3+♦, no 4cd M	3♦	4♦
other		
1♥ 1♠ 6+HCP, 4+♠	2♥ 6-9HCP, 3+♥	3♦ weak
1NT 6-9HCP, bal	2♠ weak	3♥ ^10-12TP, 3+♥
2♣ ^ 10+HCP, 5+♣	2NT 11+HCP, sup + enquiry	3♠
2♦ ^ 10+HCP, 5+♦	3♣ weak	3NT to play
other		
1♠ 1NT 6-9HCP, bal	2♣ ^ 6-9HCP, 3+♣	3♥ weak
2♣ 10+HCP, 5+♣	2NT ^11+HCP, sup + enquiry	3♠ ^10-12TP, 3+♠
2♦ ^ 10+HCP, 5+♦	3♣ weak	3NT to play
2♥ ^ 10+HCP, 5+♥	3♦ weak	4♣
other		
1NT 3♣	3♠ 3-1-5-4 dist^, 0 or 1 Spad	4♦
3♦ 5-5 in minors GF	3NT to play	4♥
3♥ 3-1-5-4 dist, 0 or 1 Heart	4♣ CRO	4♣
other	4NT=Quantative	
2♣ 2♦ 0-7HCP	2NT 8+HCP, bal	3♥
2♥ 8+HCP, 5+♥	3♣ 8+HCP, 5+♣	3♠
2♠ 8+HCP, 5+♠	3♦ 8+HCP, 5+♦	3NT
other		
2♦ 2♥ relay	3♣	3♠
2♠	3♦	3NT
2NT 15+HCP, enquiry	3♥	4♣
other		

Notes

2♥ 2♠	2nd suit?	3♦	3NT to play
2NT	15+HCP+2nd suit?	3♥	4♣
3♣	3♠ to play	4♥	
other			
2♠ 2NT	15+HCP+2nd suit?	3♥	4♣
3♣	2nd suit?	3♠	4♥
3♦	3NT to play	4♣	4♠
other			
2NT 3♣	stayman	3♠ trf to a minor	4♦ both minors^
3♦	trf to ♥	3NT to play	4♥
3♥	trf to ♠	4♣ CRO	4♣
other			

9. CONVENTIONS

Unusual NT: minors

4th Suit Forcing One round Game force

NT Checkback Priorities:

Defence to 3NT opening

Defence to Opening Twos 2NT=16-19 BAL

Multi 2♦ bid=opening hand, X then bid with new suit=stronger, X then jump =very str

RCO style 2-s

Other 2-s

Defence

to 1C X=6H,♦=6S,1H=5/5,1S=5/5,1NT=15-17 bal

strong (2♣) : undiscussed

1♣ / 2♣ natural

Over 1NT Interference X=T/O, suit at lowest level is to play, jump in suit is GF, 2NT shows

Lebensohl - other uses

Take out of 4 level pre-empt

4♣/4♦

4♣ 4NT+T/O

10. OTHER NOTES

Checkback, 2♣=puppet to 2♦, next bid is invite, 2NT pup to 3♣, 2♦ is artificial and GF, other bid is to play^

CRO is 1430 followed by 2 Keycards of Colour, Rank, Other^

Serious 3NT asks for controls after a Major fit has been confirmed

Modified Jacoby responses, 3C=11-4hcp, 3 of suit bid =14+hcp and no shortage, 3 of new