

4. BASIC RESPONSES

Jump raises - minors	10-12HCP, 6+♣ or 3+♦
Jump raises - Majors	10-12HCP, 3+support
Jump shifts after minor opening	weak, 6+cards
Jump shifts after Major opening	weak, 6+ cards
Responses to strong 2 suit open.	2♦=0-7HCP, else natural 8+HCP
Responses to 2NT opening	transfers etc as for 1NT opening

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead All	
Four or more with an honour	4th highest	
From 4 small	TOP	
From 3 cards (no honour)	Middle	
In partner's suit	standard	
Discards	Odd=ENCRG, Even=McKenney	
Count	Natural (High-low=evne)	
Signal on partner's lead:	low encourage	
Signal on declarer's lead:	low encourage (unless no second lead then McKenny)	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood <input checked="" type="checkbox"/>	RKCB 1430	4♣ Gerber <input checked="" type="checkbox"/> when? After NT bid
Slam Notes	4♣=CRO(1430 then colour rank other)	
Cue Bids <input checked="" type="checkbox"/>	show support	
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

Checkback	Support doubles
Jacoby (modified)	Skewed cue overcall
CRO (colour rank other)	Cue raises
Serious 3NT	

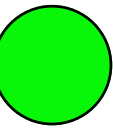
www.abf.com.au

PDF Form Rev. 17D23 by RoL
MyRev.

Copyright © ABF 2017



AUSTRALIAN BRIDGE FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	984183	Sue Martin
& Names:	685526	Jinny Fuss
Basic System:	Standard American	
Brown Sticker <input type="checkbox"/>	Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣ 11+ HCP,	2+♣	1♥ 11+ HCP	5+♥
1♦ 11+ HCP	4+♦	1♠ 11+ HCP	5+♠
1NT 15-17 Balanced	may contain 5 card Major <input checked="" type="checkbox"/>		

1NT Responses	2♣ Stayman
2♦ trf to ♥	2♠ trf to ♣
2♥ trf to ♠	2NT trf to ♦
other	3C is Puppet Stayman

2♣	Game force
2♦	Weak M, strong bal, 17+ 4441 shape
2♥	Multi : weak, 5+♥ & 5 any other suit
2♠	Multi : weak, 5+♠ & 5 in either minor
2NT	18-19 HCP bal
3NT	25+ balanced
other	

2. PRE-ALERTS

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	3♠	Jump overcalls	weak
Responsive doubles through	3♠	Unusual NT	Lower 2 unbid suits
1NT overcall - immediate	15-18HCP, bal	Immediate cue of minor	both Majors
1NT overcall - re-opening	10-14	Immediate cue of Major	Michaels (other M = minor)
Over weak twos	bid=12-14HCP, X+change st	Over opening threes	
Over opponent's 1NT	2C=long suit, 2D=Majors, 2H/s=H/Sand a minor, 2NT=minors, X=NT hand		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 6+HCP, 4+♦, no 4cd M	2♦ weak	3♦
1♥ ^ 6+HCP, 4+♥	2♥ weak	3♥
1♠ ^ 6+HCP, 4+♠	2♠ weak	3♠
1NT 6-9HCP, bal, no 4cd M	2NT 10-12HCP, bal, no 4cd M	3NT to play
2♣ 6-9HCP, 6+♣	3♣	4♣
other		
1♦ 1♥ 6+HCP, 4+♥	2♥ weak	3♥
1♠ ^ 6+HCP, 4+♠	2♠ weak	3♠
1NT 6-9HCP, bal, no 4cd M	2NT 11+HCP, sup + enquiry	3NT to play
2♣ 10+HCP, 5+♣, no 4cd M	3♣ weak	4♣
2♦ 6-9HCP, 3+♦, no 4cd M	3♦	4♦
other		
1♥ 1♠ 6+HCP, 4+♠	2♥ 6-9HCP, 3+♥	3♦ weak
1NT 6-9HCP, bal	2♠ weak	3♥ ^10-12TP, 3+♥
2♣ ^ 10+HCP, 5+♣	2NT 11+HCP, sup + enquiry	3♠
2♦ ^ 10+HCP, 5+♦	3♣ weak	3NT to play
other		
1♠ 1NT 6-9HCP, bal	2♠ ^ 6-9HCP, 3+♠	3♥ weak
2♣ 10+HCP, 5+♣	2NT ^11+HCP, sup + enquiry	3♠ ^10-12TP, 3+♠
2♦ ^ 10+HCP, 5+♦	3♣ weak	3NT to play
2♥ ^ 10+HCP, 5+♥	3♦ weak	4♣
other		
1NT 3♣	3♠ 3-1-5-4 dist^ , 0or1 Spad	4♦
3♦ 5-5 in minors GF	3NT to play	4♥
3♥ 3-1-5-4 dist, 0or1 Heart	4♣ CRO	4♠
other 4NT=Quantative		
2♣ 2♦ 0-7HCP	2NT 8+HCP, bal	3♥
2♥ 8+HCP, 5+♥	3♣ 8+HCP, 5+♣	3♠
2♠ 8+HCP, 5+♠	3♦ 8+HCP, 5+♦	3NT
other		
2♦ 2♥ relay	3♣	3♠
2♠	3♦	3NT
2NT 15+HCP, enquiry	3♥	4♣
other		

Notes

2♥ 2♠ 2nd suit?	3♦	3NT to play
2NT 15+HCP+2nd suit?	3♥	4♣
3♣	3♠ to play	4♥
other		
2♠ 2NT 15+HCP+2nd suit?	3♥	4♣
3♣ 2nd suit?	3♠	4♥
3♦	3NT to play	4♠
other		
2NT 3♣ stayman	3♠ trf to a minor	4♦ both minors^
3♦ trf to ♥	3NT to play	4♥
3♥ trf to ♠	4♣ CRO	4♠
other		

9. CONVENTIONS

Unusual NT: minors

4th Suit Forcing

One round ☒

Game force ☐

NT Checkback

☒ Priorities:

Defence to 3NT opening

Defence to Opening Twos

2NT=16-19 BAL

Multi 2♦ bid=opening hand, X then bid with new suit=stronger, X then jump =very str

RCO style 2-s

Other 2-s

Defence

to 1C X=6H, ♦=6S, 1H=5/5, 1S=5/5, 1NT=15-17 bal

strong (2♣) : undiscussed

1♣/2♣ natural

Over 1NT Interference X=T/O, suit at lowest level is to play, jump in suit is GF, 2NT shows

Lebensohl - other uses

Take out of 4 level pre-empts

4♣/4♦

4♥

4♠

4NT+T/O

10. OTHER NOTES

Checkback, 2♣=puppet to 2♦, next bid is invite, 2NT pup to 3♣, 2♦ is artificial and GF, other bid is to play^

CRO is 1430 followed by 2 Keycards of Colour, Rank, Other^

Serious 3NT asks for controls after a Major fit has been confirmed

Modified Jacoby responses, 3C=11-4hcp, 3 of suit bid =14+hcp and no shortage, 3 of new