

## 4. BASIC RESPONSES

Jump raises - minors		Other:	or dist raise
Jump raises - Majors		Other:	or dist raise
Jump shifts after minor opening	weak		
Jump shifts after Major opening	weak		
Responses to strong 2 suit open.	2♦ wait, 2 other 7+ hcp and suit		
Responses to 2NT opening	better minor to play, 4 level invites		

## 5. PLAY CONVENTIONS

Show priorities

Versus **Suit** (or both) Versus **NoTrump** (if different)

<b>Leads</b>	Sequences:		
	Four or more with an honour		
	From 4 small		
	From 3 cards (no honour)		
	In partner's suit	top unless honour held, then 3rd	
<b>Discards</b>			
<b>Count</b>			
<b>Signal</b>	on partner's lead:	low enc	
<b>Signal</b>	on declarer's lead:	count	
<b>Notes</b>	reverse count used		

## 6. SLAM CONVENTIONS

4NT: Blackwood ☐ RKCB ☐ 4♣ Gerber ☒ when? RKC if suit known

**Slam Notes** RKC minorwood if ♣ have been bid naturally.

Cue Bids ☒

Asking Bids ☒ if looking for NT

## 7. OTHER CONVENTIONS

Lebensohl over wk 2 opens	Defence to multi 2D: X = t/o of Spades
4NT after response to gerber/minorwood ask	2H = t/o of Hearts
is TO PLAY	

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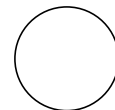
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**AUSTRALIAN BRIDGE  
FEDERATION INC.**



## STANDARD SYSTEM CARD

ABF Nos.	722618	John Donovan
& Names:	343064	Terry Heming
Basic System:	Standard 5 card 2024	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣ 3+, 11+ hcp	1♥ 5+, 11+ hcp
1♦ 3+, 11+ hcp	1♠ 5+, 11+ hcp
1NT 15-18 hcp	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses	2♣	Other:
2♦ => ♥	2♠ => ♣	
2♥ => ♠	2NT invite	
other 3♣ => ♦		

2♣ 19-22 hcp, or 8 playing tricks, any shape
2♦ wk 2 major OR 23+ hcp OR GF, any shape
2♥ 5-5(4) any second suit (if 5 card then minor) 6-10 hcp, if second suit only 4 not 5422 shape
2♠ 5-5(4) any second suit, 6-10 hcp, if second suit only 4 not 5422 shape
<b>2NT</b> 5-5(4) minors, 6-10 OR 16+ (at least 5♦) <b>3NT</b> 25+ hcp and all suits stopped
other

## 2. PRE-ALERTS


## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	2♠	Jump overcalls	weak
Responsive doubles through	2♠	Unusual NT	lowest unbid suits
1NT overcall - immediate	15-16 (see note)	Immediate cue of minor	michaels, spades + other
1NT overcall - re-opening	12+	Immediate cue of Major	michaels, other M + minor
Over weak twos	suit: to play, X: 14+, cue: GF	Over opening threes	suit: to play, X: 14+, cue: GF
Over opponent's 1NT	reverse cappalletti over all options		

Note: When green over red, 1NT immediate overcall can be as few as 12 hcp, with stop(s) in opponents bid suit(s).

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 4+, 6+hcp	2♦ 6+, 2-8 hcp	3♦
1♥ 4+, 6+hcp	2♥ 6+, 2-8 hcp	3♥
1♠ 4+, 6+hcp	2♠ 6+, 2-8 hcp	3♠
1NT 6-9, exactly 4333	2NT 10-12 hcp, balanced	3NT 13-15 hcp, balanced
2♣ 5+, 6-9 hcp	3♣ 5+, 10+ hcp	4♣
other		
1♦ 1♥ 4+, 6+hcp	2♥ 6+, 2-8 hcp	3♥
1♠ 4+, 6+hcp	2♠ 6+, 2-8 hcp	3♠
1NT 6-9, no 4 card major	2NT 10-12 balanced	3NT 13-15 hcp, balanced
2♣ 4+, 10+hcp	3♣ 6+, 2-8 hcp	4♣
2♦ 5+, 6-9 hcp	3♦ 5+, 10+hcp	4♦
other		
1♥ 1♠ 4+, 6+hcp	2♥ 3+, 6-9 hcp	3♦ 6+, 2-8 hcp
1NT 6-9 hcp, <3♥, <4♠	2♠ 6+, 2-8 hcp	3♥ semi-forcing, 10+ hcp
2♣ 4+, 10+ hcp	2NT 10-12 hcp, balanced	3♠
2♦ 4+, 10+ hcp	3♣ 6+, 2-8 hcp	3NT 13-15 hcp, balanced
other		
1♠ 1NT 6-9 hcp, <3♠	2♠ 3+, 6-9 hcp	3♥ 6+, 2-8 hcp
2♣ 4+, 10+hcp	2NT 10-12 hcp balanced	3♠ semi-forcing, 10+hcp
2♦ 4+, 10+hcp	3♣ 6+, 2-8 hcp	3NT 13-15 hcp, balanced
2♥	3♦ 6+, 2-8 hcp	4♣
other		
1NT 3♣ => ♦	3♠ start cue	4♦
3♦ start cue	3NT 10+, balanced	4♥ to play
3♥ start cue	4♣ gerber	4♠ to play
other		
2♣ 2♦ 0-6 hcp or wait	2NT no 5 card, 7(8)+ hcp	3♥
2♥ 5+, 7+hcp	3♣ 5+, 7+hcp	3♠
2♠ 5+, 7+hcp	3♦ 5+, 7+hcp	3NT
other		
2♦ 2♥ Pass/Correct	3♣ to play	3♠
2♠ more ♥ than ♠, 9-12 hcp	3♦ to play	3NT
2NT 13+ hcp, inquire	3♥	4♣
other		

Notes

2♥ 2♠ wk second suit ask	3♦ to play	3NT to play
2NT str second suit ask	3♥ invite	4♣
3♣ wk second suit ask	3♠	4♥ to play
other		
2♠ 2NT str second suit ask	3♥ to play	4♣
3♣ wk second suit ask	3♠ invite	4♥
3♦ wk second suit ask	3NT to play	4♠ to play
other		
2NT 3♣	3♠	4♦ invite
3♦	3NT	4♥
3♥	4♣ invite	4♠
other All others to play		

## 9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing

One round ☒

Game force ☐

NT Checkback

☐ Priorities:

Defence to 3NT opening

Defence to Opening Twos

suit: to play, X: 14+ (takeout - lebensohl applies), cue: GF

Multi 2♦

2nd hand pass, X second round = 16+, 4th hand suit or X (takeout) immediately

RCO style 2-s

as per multi 2♦

Other 2-s

Defence

to

strong

♣

1♣ : treated as natural, except that 2♣ overcall is natural and NOT michaels

2♣ : natural (or lead directing)

Over 1NT Interference lebensohl

Lebensohl - other uses

over weak and multi 2's

Take out of 4 level pre-empts

4♣/4♦ X

4♥ X

4♠ 4NT

## 10. OTHER NOTES

## Your NOTES Page

[Multiline field]

Replace this text with your own notes.

Plain text only.

## The HELP Page

For assistance: Please visit the {System Cards} page at [www.abf.com.au](http://www.abf.com.au) and review the latest support help information (the GUIDE) and current ABF System Regulations. You may also email [systemcard@abf.com.au](mailto:systemcard@abf.com.au)

**\*\* IMPORTANT \*\*** Do not SIGN pdf files that you save with this form...  
...unless you want to prevent further changes to fields in the form.

When using bookmarks, click on the flag rather than the name.

Colour classification and brown sticker are set by bookmarks (under Classification). To correctly classify your system, please refer to the ABF System Regulations.

You may hover over most fields to see a hint about the use of the field. If the hint does not appear - please magnify the view so it is easier to hover over the field and expose the hint. For the multi-row fields, only the top row has a hint.

The hints include some abbreviations:

'click-to-toggle' = clicking the checkbox will cycle through the settings (usually Yes..Off..Yes).

'[print\_view]' = you need to click 'View - Edit' bookmark  
to return to regular view before changing this field.

'[Multiline field]' = use of Enter key starts a new line in the field instead of closing the field.

Some abbreviations (from WBF list - the full list is in the GUIDE to using this form):

CTRL	control	PEN	penalty
DBL or X	double	PRE	preemptive
FG	forcing to game	S/T	slam try
HCP	high card points	SPL	splinter, or short suit
NAT	natural	T/O	takeout
NF	nonforcing	TRF	transfer
O/C	overcall	RESP	responder, response, responsive

Settings

CheckBox Format:

Click a button for your choice of format  
..This may be SLOW (while fields are changed).

All Black

☒ Tick

☒ Cross

Small Black

Your selection is saved here:

6

My.CheckBoxValues

More Settings:

These settings may be changed manually.  
You can hover the mouse over a field for help about each.

Green

Classification

Off

IsBrownSticker

Rich

My.Richness

Arial

My.Font

02xxxxxxxxxxxxxx.

My.Colours

A n N ♠♣♥

Hidden.RichSample

Date Format: Click a button for your choice of format

2010-09-19 17:23

2010-09-19

19 Sep 10

19/09/2010

2010-Sep

NoDates

... or enter your preferred format here:

yyyy-mm-dd HH:MM

My.DateFormat

These fields are for diagnostic use.

**Click to save viewer details here**	Hidden.ViewerInfo
Arial	Hidden.Font
02xxxxxxxxxxxxxx . .	Hidden.Colours
Rich	Hidden.Richness
*Repair	Internal.Function
-	Internal.Result
12239	Internal.Generation
x	My.PrintFormat
none yet	My.Symbols

```
!7!B!+!+!+Ple!nase!N !5!l!uexper!nime!Nnt with !b!3rich !4text!^1!=!V2!=!0!| here
```

We allow flexibility to use plain text and change to rich text (with coloured suit symbols) at will.

Use of rich text is optional. It requires enabling Javascript in your PDF reader.

If using this, you probably should disable: spell checking, and showing the text field overflow indicator.

You can encode richness in rich text enabled (almost all plain text) fields.

Rich text is shown in the font named in the My.Font field (default = Arial).

The exclamation mark character is used to introduce each code. Most alphabetic codes are not case-sensitive.

Unknown code characters are shown unchanged.

**WARNING:** Future versions may use other code characters for additional enhancements.

The default font size is 9,10 or 11 depending on the field.

!< !  !>	affect text alignment (left, center, right justified) - only the LAST one is effective
!s !h !d !c	are the coloured suit symbols (size is fixed)
!t	inserts spaces like TABbing (this works well in Adobe Reader)
!r	begins new line (use only in MultiLine fields)
!b !i !u	begin bold/italic/underlined text ...terminate with '!n'
!n	sets normal style text, font size is not changed
!N	..same as '!n' and also sets normal text colour for the field (usually black).
!! and !	(followed by space) produce an exclamation mark.
!+ != !- !_	change text font size (larger, normal, smaller, biggest) Default=(see above), minimum=6
!^ !v	... superscript, subscript ...terminate with '!n' or any font size change

Colour changes:	!0 black	!1 red	!2 blue	!3 fuchsia	!4 green
	!5 purple	!6 cyan	!7 brown	!8 darkbrown	!9 orange

The original example (above) was:

```
!7!B!+!+!+Ple!nase!N !5!l!uexper!nime!Nnt with !b!3rich !4text!^1!=!V2!=!0!| here!5 !T !s!H!d!C !4!a!2!A!5!!
```

...Enjoy :)