

## 4. BASIC RESPONSES

Jump raises - minors

Jump raises - Majors bergen.

Jump shifts after minor opening

Jump shifts after Major opening

Responses to strong 2 suit open.

Responses to 2NT opening

## 5. PLAY CONVENTIONS

Show priorities	Versus	Suit (or both)	Versus	NoTrump (if different)
Leads Sequences:	top			
Four or more with an honour	attitude			
From 4 small	2nd highest			
From 3 cards (no honour)	Middle			
In partner's suit	low with an honour			
Discards	Odd=ENCRG, Even=McKenney		Odd=ENCRG, Even=McKenney	
Count	High-Low = even			
Signal on partner's lead:	high low = even			
Signal on declarer's lead:	high low = even			
Notes	impossible negative			
	coded 9s and 10s only in NT.			

## 6. SLAM CONVENTIONS

4♣ Gerber  NT

4NT: Blackwood  RKCB 3014 1NT - 4 NT QUANTITATIVE.

Asking Bids  Cue Bids

## 7. OTHER CONVENTIONS

Jacoby	4th suit forcing.
multi landy	help suit game try.
minorwood 3014	NMF. drury.
bergen	count on the lead of a king.
lebonsohl	lead of an ace attitude. low encourage.

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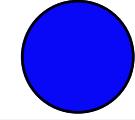
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AUSTRALIAN BRIDGE  
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos. 727881 Barry Koster S417 Q844

& Names: 766968 Sheila Wills

Basic System: Precision

Brown Sticker  Classification: Green  Blue  Red  Yellow  Canapé

## 1. OPENING BIDS

Describe strength, min.length, or specific meaning

1♣ STRONG, 16+ HCP, any shape 1♥ 11-15 HCP 5+♥

1♦ 11+15 ;1+ dia. 1♠ 11-15 HCP, 5+♠

1NT 14-16

may contain 5 card Major

### 1NT Responses 2♣ Simple Stayman

2♦ Transfer ♥

2♠ TRF ♣

2♥ TRF ♠

2NT TRF ♦

(Dbl) other 3c;3d;3h;3s slam interest.

2♣ 11-15 HCP precision style: 6+♣ or 5♣ & 4Major

2♦ weak major 6h/s 6-10

2♥ Multi : weak, 5+♥ and another 6-10 ncp.

2♠ Multi : weak, 5+♠ and minor 6-10 hcp.

2NT minors: 5+♣&5+♦ weak or strong. 3NT GAMBLING

other

## 2. PRE-ALERTS

## 3. COMPETITIVE BIDS / OVERCALLS

Doubles {Other Doubles and ReDoubles } Negative DBL thru 3S

{E.g. Support Doubles and Redoubles } Responsive DBL thru 3S

Jump overcalls weak Unusual NT 2 lower suits

1NT overcall: (immediate) 15-17 BAL (re-opening)

Immediate cue: (minor) Michaels 5/5 Majors 6-10 (Major) 5 other Major & 5 minor 6-10

Over: Weak Twos x takeout 14+ Opening Threes x take out 16+

Opponent's transfers { i.e. ..over opponent's transfer bids}

Opponent's 1NT

multi landy. x= long minor.2c= majors.2d=long major.2h=h&m.2s=s&m.2nt minors 5/5

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 0-7.hcp	2♦ 8+hcp balanced	3♦
1♥ 8+hcp 5+card suit	2♥ weak 6h 3-6	3♥
1♠ 8+hcp 5+card suit	2♠ weak 6s 3-6	3♠
1NT 8+ HCP, 4+♣	2NT 10-12 NO MAJ.	3NT
2♣ 8+hcp 5+ Dia.	3♣	4♣
other		

1♦ 1♥ 4+H 6+ HCP	2♥ weak 6h 3-7HCP	3♥
1♠ 4+S 6+ HCP.	2♠ weak 6s 3-7 HCP.	3♠
1NT 6-10	2NT 5/4 MINORS, W OR S.	3NT
2♣ RELAY 11HCP.	3♣ SPLINTER	4♣
2♦ 13-15 hcp	3♦ 5+D 6-10HCP	4♦
other		

1♥ 1♠ 4+S 6+HCP	2♥ 3+H 6-11 HCP	3♦ 4h & 10-12
1NT 6-10	2♠ SPLINTER	3♥ 4h &0-5
2♣ RELAY11+ HCP	2NT 13+ & 4h.	3♠
2♦ 5d+ 13-15	3♣ 4h & 6-9.	3NT 3433 13+
other		

1♠ 1NT 6-10 HP	2♠ 3+S 6-11	3♥
2♣ RELAY 11+ HCP	2NT 13+ 4S	3♠ 4s & 0-5
2♦ 4-5 d +10+	3♣ 4s & 6-9	3NT 4333 13+ HCP
2♥ 5H & 6-11	3♦ 4s & 10-12	4♣
other		

1NT 3♣ gf good suit	3♠ gf good suit	4♦
3♦ gf good suit	3NT TO PLAY	4♥
3♥ gf good suit	4♣ gerber	4♣
other		

2♣ 2♦ WAITING.	2NT RELAY GF 13+ HCP.	3♥ SPLINTER
2♥ 4/5 H 9-11 HCP	3♣ PRE-EMPT.	3♠ SPLINTER
2♠ 4/5 S 9-11 HCP.	3♦ SPLINTER	3NT TO PLAY
other 4C MINORWOOD.		

2♦ 2♥ TO PLAY	3♣ TO PLAY	3♠
2♠ TO PLAY	3♦ TO PLAY	3NT
2NT ASKING	3♥ TO PLAY	4♣
other		

Notes 1c-1h;1s-2s =rkc.	drury 2c - 2d min.	
bergen and jacoby of after interference. but not a X,		

2♥ 2♠ TO PLAY	3♦ TO PLAY	3NT
2NT RELAY	3♥ TO PLAY	4♣
3♣ TO PLAY	3♠	4♥
other		
2♠ 2NT RELAY	3♥ TO PLAY	4♣
3♣ TO PLAY	3♠ TO PLAY	4♥
3♦ TO PLAY	3NT	4♠
other		
2NT 3♣ TO PLAY	3♠	4♦
3♦ relay	3NT	4♥
3♥	4♣	4♣
other		

## 9. CONVENTIONS

Unusual NT:

4th Suit Forcing One round

Game force

NT Checkback  Priorities:

Defence to 3NT opening

Defence to Opening Twos

Multi 2♦

RCO style 2-s

Other 2-s

Defence (1♣) : X= long suit. 1d = both majors. 1h/s= 5/4 or 4/4. 1 nt= both minors.

to

strong (2♣) :

1♣ / 2♣ TRANSFER OVER 1C.X= THAT SUIT. BIDDING THE TFR SUIT IS TAKEOUT.

Over 1NT Interference

Lebensohl - other uses LEBENSOHL over weak 2s or multi 2s.

Take out of 4 level pre-empt. 4♣/4♦ x is for t/o.

4♥

4♠

## 10. OTHER NOTES

2nt = 1. 5 no hon. next suit by opener is control asking.

3c = 1c-1s 2. 5, 1 hon. 1. 3 small

3d= 2s-trump ask. 3. 5 , 2 hon 2.3rd round control. xx;qxx.

3s= or 1c-1nt 4. 6, 1 hon. 3. 2nd round control k or singlten.

3nt = 2c = trump ask. 5. 6 , 2 hon. 4.1st round control. ACE.

4c = 6.5 to AKQ 5. 1st & 2nd round control.

4d = 7. 5 to AKQ void.