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NAMES

Desma Sampson

GENERAL APPROACH

SA 2/1 transfer

Two Over One: Game Forcing ☒ Game Forcing Except When Suit Rebid ☐

VERY LIGHT: Openings ☒ 3rd Hand ☒ Overcalls ☒ Preempts ☒

FORCING OPENING: 1♣ ☐ 2♣ ☐ Natural 2 Bids ☐ Other ☐

NOTRUMP OPENING BIDS

1NT

14 to 17

to

5-Card Major Common ☒

System On OverDoubles

2♣ Stayman ☒ Puppet ☐

2♣ Transfer to ♥ ☒

Forcing Stayman ☐

2♥ Transfer to ♠ ☒

2♣ Range enquiry C

2NT 11 to 13

3♣ Puppet Stayman

3♣ Both minors

3♥ Splinter

3♠ Splinter

4♣, 4♥ Transfer ☒

Smolen ☒

Lebensohl ☒ (denies)

Negative Double ☐

2NT 20 to 22

Puppet Stayman ☐

Transfer Responses:

Jacoby ☒ Texas ☒

3♣ Mi or transfer

3NT 8 to 13

6/5 majors

Conventional NT Openings

MAJOR OPENING

Expected Min. Length

4

5

1st/2nd

☒

3rd/4th

☒

☒

RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐

After Overcall: Force ☐ Inv. ☐ Weak ☐

Conv. Raise: 2NT ☒ 3NT ☒ Splinter ☒

Other: Bergen

1NT: Forcing ☐ Semi-forcing ☒

2NT: Forcing ☒ Inv. ☐ to

3NT: 13 to 15

Drury ☒ : Reverse ☐ 2-Way ☐ Fit ☐

Other:

MINOR OPENING

Expected Min. Length

4

3

NF

0-2

Conv.

1♣

☐

☒

☐

☐

1♠

☐

☒

☐

☐

RESPONSES

Double Raise: Force ☐ Inv. ☒ Weak ☐

After Overcall: Force ☐ Inv. ☐ Weak ☒

Forcing Raise: J/S in other minor ☒

Single raise ☐ Other: Inverted minor

Frequently bypass 4+ ☐

1NT/1♣: to

2NT: Forcing ☐ Inv. ☐ to

3NT: to

Other:

DESCRIBE

2♣ 23 to HCP Or 4 losers

Strong ☒ Other ☐

2♣ Response: Neg ☐ Waiting ☒

2♣ 6 to 10 HCP

Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv ☐

2♣ 8 to 10 HCP

RESPONSES/REBIDS

2NT 23+ bail

2H relay to 2S kokish

2NT Force ☒ New Suit NF ☐

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DESCRIBE	RESPONSES/REBIDS
2+ 23 to HCP Or 4 losers Strong ☒ Other ☐ 2+ Response: Neg ☐ Waiting ☒	2NT 23+ bal 2H relay to 2S kokish
2+ 6 to 10 HCP Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv ☐	2NT Force ☒ New Suit NF ☐
2+ 6 to 10 HCP Natural: Weak ☒ Intermediate ☐ Strong ☐ Conv ☐	2NT Force ☒ New Suit NF ☐
2+ 6-1 to 10 HCP Natural: Weak ☒ Intermediate ☐ Strong ☐ Conv ☐	2NT Force ☒ New Suit NF ☐
OTHER CONV CALLS: New Minor Forcing ☐ 2-Way NMF ☐ Weak jump shifts: In Comp. ☐ Not In Comp. ☐ 4th Suit Forcing: 1 Round ☒ To Game ☐	

SPECIAL DOUBLES	NOTRUMP OVERCALLS
After Overcall: Penalty ☐ Negative ☒ thru Responsive: ☒ thru Maximal ☐ Support: Dbl ☒ thru Rdbl ☒ Card-showing ☐ Min. Offshape T/O ☐	Direct: 15 to 17 Systems on ☒ Conv. Balance: 12 to 14 Jump to 2NT: Minors ☐ 2 Lowest ☒ Conv.
SIMPLE OVERCALL 1-level 8 to 15 HCP (usually) Often 4 cards ☒ Very light style ☐ Responses New Suit: Forcing ☐ NFConst ☐ NF ☒ Jump Raise: Forcing ☐ Inv. ☒ Weak ☐	DEFENSE VS NOTRUMP vs: 2+ Landy 2+ 2+ Nat 2+ Nat Dbl System on Other:
JUMP OVERCALL Strong ☐ Intermediate ☐ Weak ☒	OVER OPP'S T/O DOUBLE New Suit Forcing: 1-level ☒ 2-level ☐ Redouble implies no fit ☒ 2NT Over Limit + Limit Weak Majors ☐ ☐ ☐ Minors ☐ ☐ ☐ Other:
OPENING PREEMPTS Sound Light Very Light 3/4-bids ☐ ☒ ☐ Conv./Resp. 4C 5/6 S + C 4D 5/6HD	VS OPENING PREEMPT DOUBLE IS
DIRECT CUEBID Over: Minor Major	

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SIMPLE OVERCALL

1-level 8 to 15 HCP (usually)

Often 4 cards ☒ Very light style ☐

Responses

New Suit: Forcing ☐ NFConst ☐ NF ☒

Jump Raise: Forcing ☐ Inv. ☒ Weak ☐

JUMP OVERCALL

Strong ☐ Intermediate ☐ Weak ☒

OPENING PREEMPTS

Sound ☐ Light ☒ Very Light ☐

3/4-bids ☐

Conv./Resp. 4C 5/6 S + C 4D 5/6HD

DIRECT CUEBID

Over: Minor ☐ Major ☐

Natural ☐ Strong T/O ☐ Michaels ☒

SLAM CONVENTIONS

Gerber ☐ 4NT: Blackwood ☐ RKC ☒ 1430 ☐

Minorwood exclusion KC

vs. Interference: DOPI ☒ DEPO ☐ Level:

ROPI ☐

LEADS (click card led, if not in bold)

versus Suits

x

x

x

x

A

K

x

K

Q

x

Q

J

x

J

10

x

K

Q

10

9

x

x

x

x

10

9

x

K

J

10

x

K

10

9

x

Q

10

9

x

versus Notrump

x

x

A

K

J

x

A

J

10

9

K

Q

J

x

Q

J

10

x

J

10

9

x

x

x

x

x

A

Q

J

x

A

10

9

8

K

Q

10

9

Q

10

9

8

10

9

8

x

Length Leads:

4th Best ☐ vs Suits ☒ vs NT ☒

3rd/5th Best ☐ vs Suits ☒ vs NT ☒

Attitude vs NT ☒

Primary signal to partner's leads

Attitude ☒ Count ☒ Suit Preference ☒

DEFENSE VS NOTRUMP

vs:

2+ Landy

2+

2+ Nat

2+ Nat

Dbl System on

Other:

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1-level ☒ 2-level ☐

Redouble implies no fit ☒

2NT Over Limit + Limit Weak

Majors ☐ ☐ ☐

Minors ☐ ☐ ☐

Other:

VS OPENING PREEMPT DOUBLE IS

Takeout ☐ thru Penalty ☐

Conv. Takeout:

Lebenschl 2NT Response ☐

Other:

DEFENSIVE CARDING

Standard: ☐ vs Suits vs NT ☐

Except

Upside-Down Count ☐ ☐

Upside-Down Attitude ☐ ☐

FIRST DISCARD

Lavinthal ☐ ☐

Odd/Even ☒ ☐

OTHER CARDING

Smith Echo ☐ ☐

Trump Suit Pref. ☐ ☐

Foster Echo ☐ ☐

SPECIAL CARDING ☐ PLEASE ASK

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