

## 4. BASIC RESPONSES

Jump raises - minors	limit
Jump raises - Majors	limit
Jump shifts after minor opening	weak - < 6 HCP
Jump shifts after Major opening	strong
Responses to strong 2 suit open.	2D - relay
Responses to 2NT opening	better minor - 3 NT with major suits

## 5. PLAY CONVENTIONS

<b>NT</b> = versus NoTrump	<b>S</b> = versus Suit	✓ or ✗ = versus all contracts
<b>Leads</b>	Sequences: Overlead: <input type="checkbox"/> All <input checked="" type="checkbox"/> All except AKx(+) <input type="checkbox"/> A:Attitude / K:Count	
	<input type="checkbox"/> Underlead	
Four or more with an honour	<input checked="" type="checkbox"/> 4th highest <input type="checkbox"/> Attitude <input type="checkbox"/> 3rd / Low <input type="checkbox"/> 2nd / 4th	
From 4 small	<input type="checkbox"/> 2nd highest <input checked="" type="checkbox"/> 3rd highest <input type="checkbox"/> 4th highest	
From 3 cards (no honour)	<input type="checkbox"/> Top <input checked="" type="checkbox"/> Middle <input type="checkbox"/> Bottom	
In partner's suit	<input type="checkbox"/> Overlead <input type="checkbox"/> 4th <input type="checkbox"/> MUD	bottom in partners O/C suit - 3 cards Hi -Lo - 2 cards
<b>Discards</b>	<input type="checkbox"/> McKenney <input type="checkbox"/> Revolving <input type="checkbox"/> High Encourage <input checked="" type="checkbox"/> Odd=Enc., Even=McKenney	
	<input type="checkbox"/> Low Encourage <input type="checkbox"/> Even=Enc., Odd=McKenney	
<b>Count</b>	<input checked="" type="checkbox"/> High-Low = Even <input type="checkbox"/> Low-High = Even	
<b>Signal</b> on partner's lead:	<input type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input checked="" type="checkbox"/> High Enc. <input type="checkbox"/> Low Enc.	
Show Priorities here:		
<b>Signal</b> on declarer's lead:	<input type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/> Smith Echo	
Show Priorities here:		

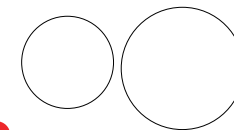
## 6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/> RKCB 03,14	4♣ Gerber <input checked="" type="checkbox"/> when? NT
<b>Slam Notes</b>	
Cue Bids <input type="checkbox"/>	
Asking Bids <input type="checkbox"/>	

## 7. OTHER CONVENTIONS

Jacoby 4th suit forcing	
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# AUSTRALIAN BRIDGE FEDERATION INC.



## SIMPLE SYSTEM CARD

ABF Nos.	Malcol Allan
& Names:	Karin LeRoux
Basic System:	Better Minor / Multi 2s
Brown Sticker <input type="checkbox"/>	Classification: Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣ min 3 cards 10+HCP	1♥ min 5 cards 10+ HCP min 5 cards 10+HCP
1♦ min 3 cards 10+HCP	1♠ min 5 cards 10+HCP
1NT 15-17 HCP	may contain 5 card Major <input type="checkbox"/>
1NT Responses	2♣ Stayman
2♦ transfer to H	2♠ transfer to C
2♥ transfer to S	2NT 7 - 8 HCP - invitational
other 3 C/D - 6 card suit - invitational to game	
2♣ game force	
2♦ 20-22 HCP or 6 card major - 5-10 HCP	
2♥ 5 cards + at least a 4 card minor 5-10 HCP	
2♠ 5 cards + at least a 4 card minor 5-10 HCP	
2NT 5/5 minors 5-10 HCP	3NT Gambling
other	

## 2. PRE-ALERTS

Jacoby  
4th suit forcing  
Inv minors ( not after interference)  
2 way NMF

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	3S Jump overcalls	weak minors
Responsive doubles through	3S Unusual NT	
1NT overcall - immediate	15-18 12+ 4th seat	Immediate cue of minor Michaels
1NT overcall - re-opening	x - T/O	Immediate cue of Major Michaels
Over weak twos		Over opening threes
Over opponent's 1NT	Capelletti - 2nd seat , natural 4th seat	